UXDESIGN

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Project Assumptions:

- The doctor is the administrator of the widget and can send their prescription to the widget via some other service or application.
- The widget is capable of retrieving and presenting information about the prescribed medication via access to an internet data base, native content or some other content source.
- The widget is completed over the course of the six-week regiment and the patient reports their daily adherence one day at a time.

Design Consideration:

- Because this is a proof of concept piece I kept the focus on the conceptual design of the widget and only hint at the visual design aspects. I purposely used shades of gray and Helvetica in order to minimize distractions.

Research

Source: http://www.medscape.com/viewarticle/782609 1

*Google the link and view the first results, otherwise it asks for

membership

Data Cited: "Using a combination of tailored interventions such as patient education, patient self-monitoring of specialized care, and stimuli

to take medications have the greatest potential for improving

adherence."

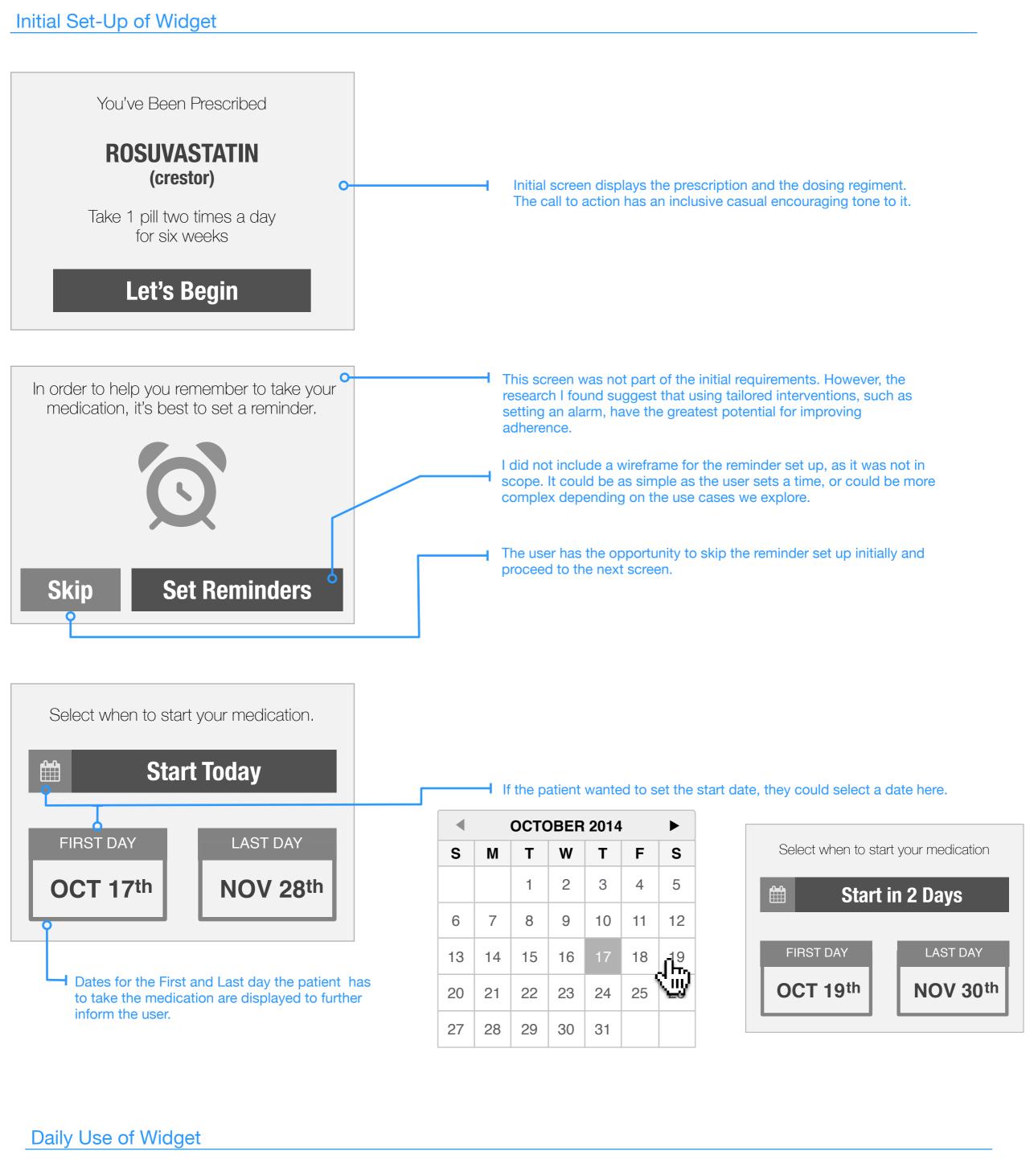
"Data suggest that patient education is one of the best

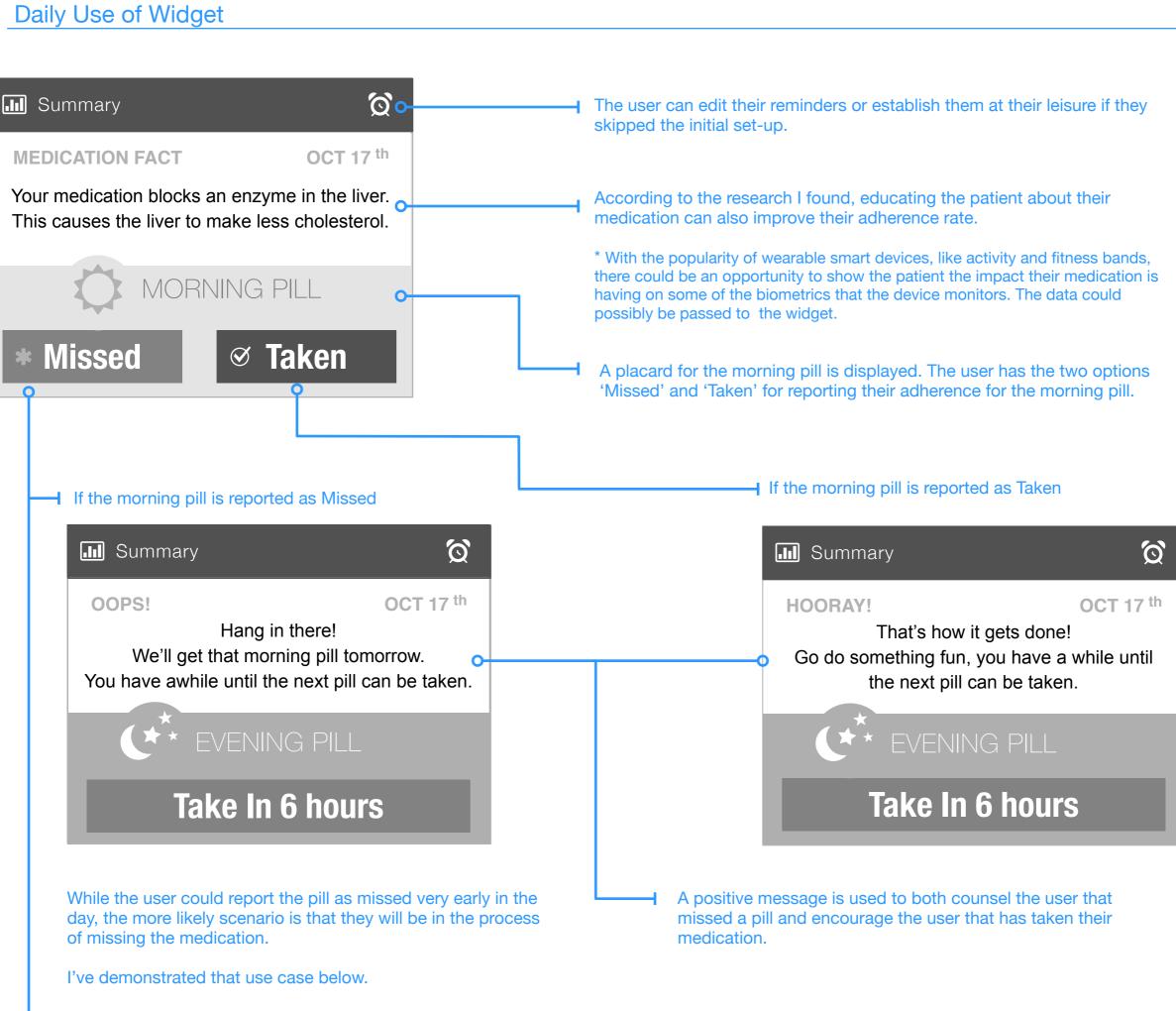
methods for improving adherence"

Source: http://www.rxlist.com/crestor-drug/medication-guide.htm

Data Cited: "CRESTOR blocks an enzyme in the liver causing the liver to

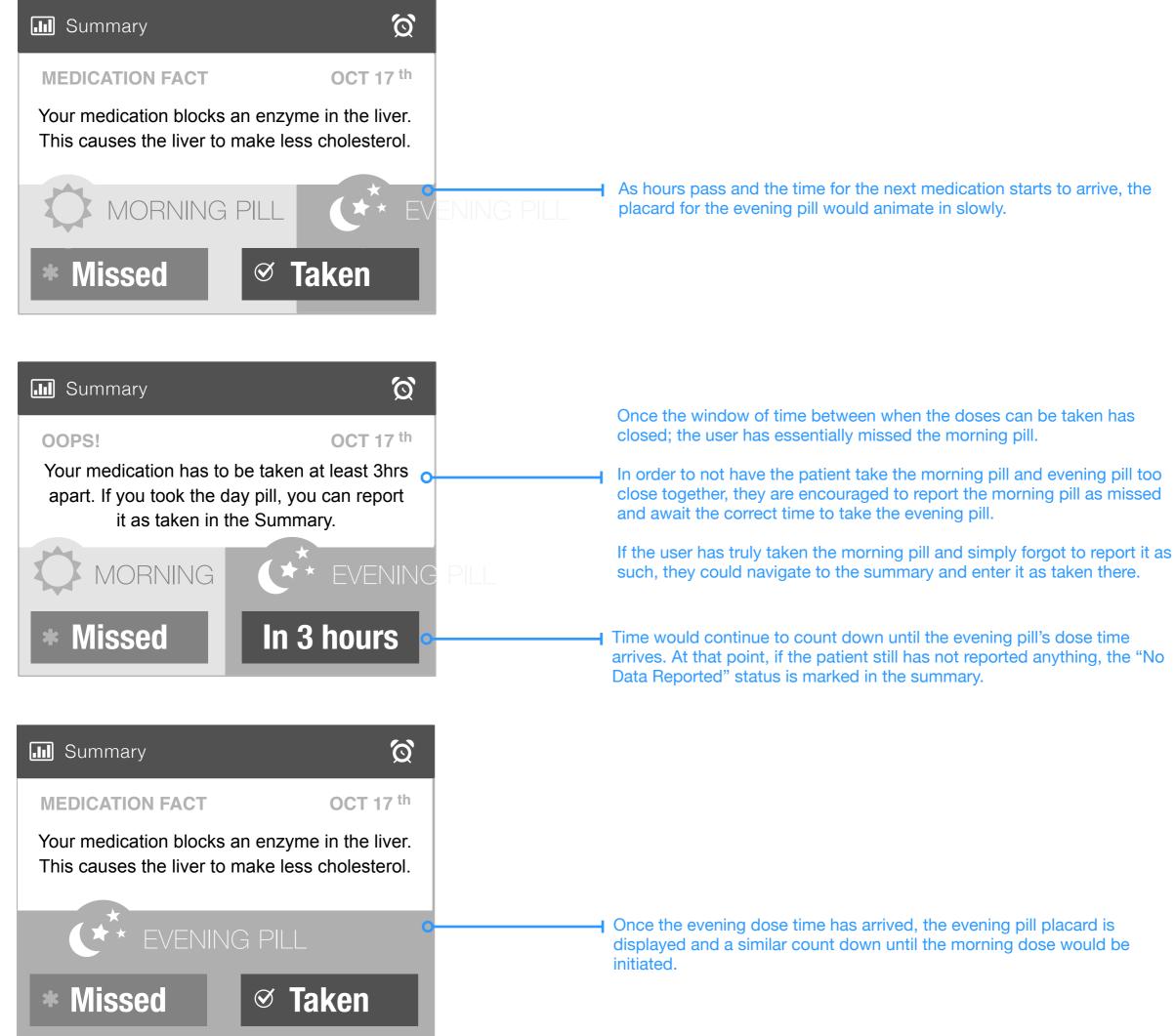
make less cholesterol"

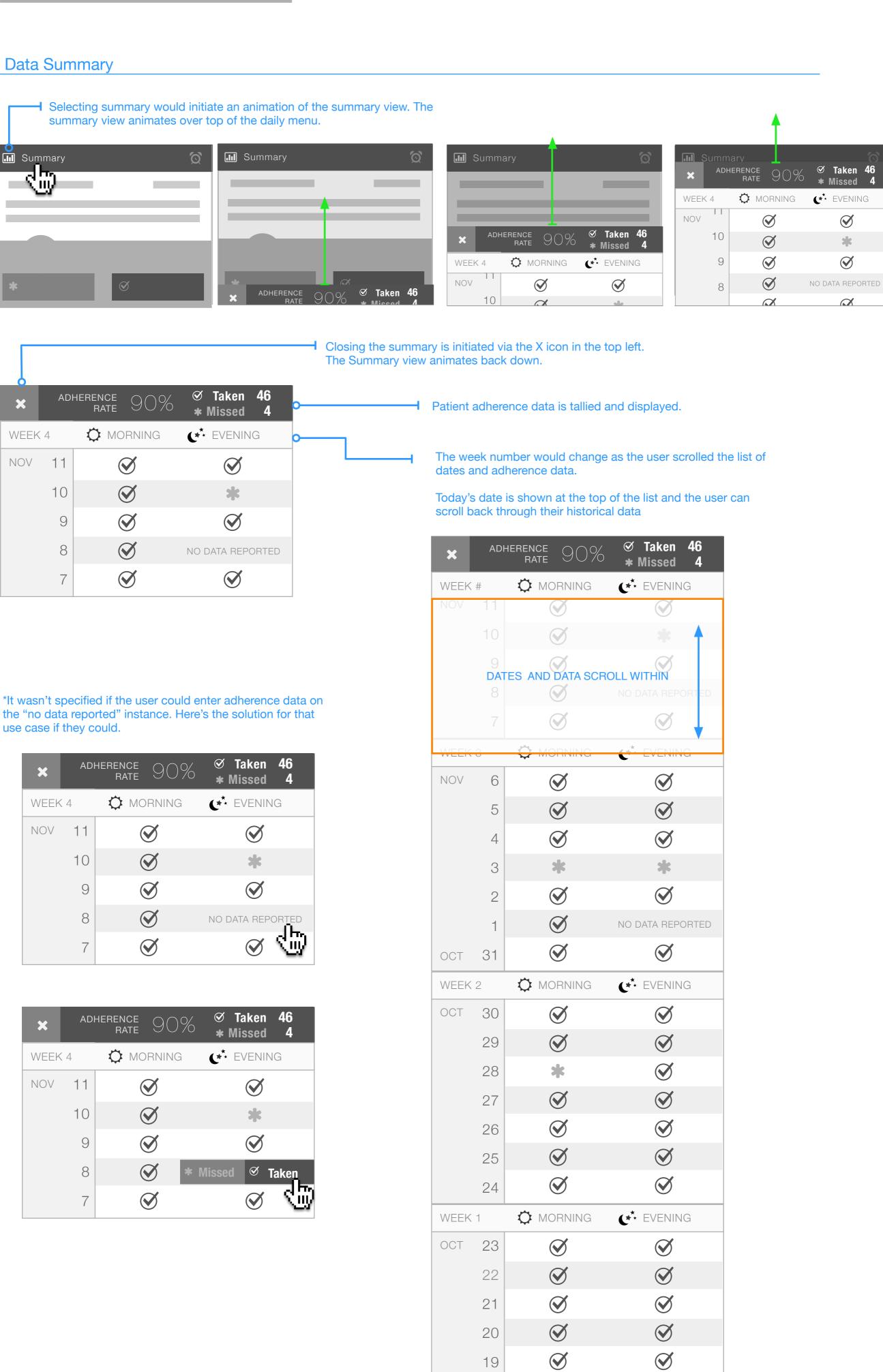




If the morning pill has not been reported as Taken or Missed

Time Affordance





19

18

17

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